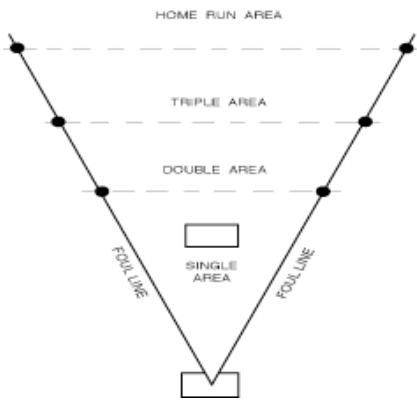


## Wiffleball Tournament Rules

- 5 Inning games or 45 minute time limit, Keep it moving between innings.
- If time limit reached, score at last complete inning will be official score.
- Must use the provided Official Wiffleball bat and balls
- Team consists of at least 5 players, 4 play at one time. You must use a different pitcher each inning, no duplicates, catcher, and a fielder for each zone. (4 play at a time)
- Ball must pitched and at some point be above batters head on delivery ( use some arc )
- 3 strikes to a batter, there are no walks and no called third strikes.
- 3 outs to a side
- No bunts, a bunt will be considered an out.
- There will be throw at outs, one base on an overthrow unless an additional play is put on the runner, they may advance again in that case.
- Runner interference on a playable ball will be considered an out.

### Field Set-up and dimensions:



75 feet down both baselines and centerfield being at 100 feet.  
The field will be 70 feet across. The pitching rubber will be 42 feet from home plate.

### Outs:

- Ground ball that does not reach the pitcher
- Ground ball hit to the pitcher ( pitchers hand)
- Fly out to any fielder
- Throw outs, either to baseman or throw-ats
- Runners interference

### Hits:

There will be three zones on the field they are as follows:

1. Ground ball past the pitcher-Single
2. Fly ball past pitcher at 50 foot mark-Double
3. Fly ball hit past 60 feet triple
4. Fly ball past “fence”- Homerun